

# Lords of the Earth

## CAMPAIGN TWENTY-FOUR – THE AMERICAS

### Turn 96

1454 ~ 1457 Anno Domini

858 ~ 861 in the year of the Hegira

4152 (Wood Dog) - 4155 (Fire Ox)

### Announcements and items of note

**General Stuff:** Please use my Paypal account ([stephenbrunt@yahoo.co.uk](mailto:stephenbrunt@yahoo.co.uk)) for all Lords' 24 payments. If you cannot use this facility then please let me know and I will see what I can do about filtering US funds to my account. I may also stop using the throneworld email address due to the mass of spam I'm getting!

**Order Form:** Please use the [standard excel order form](#) from now on. I'll update the site with a link to it next week when I get some time. This is important as it helps me process the turn more quickly. THIS IS NOW MANDATORY.

**Non-Payment:** some of you still owe me some cash. Although it may come as surprise that this is not my main source of income, I see it only polite that you pay for the occasionally night out. So, if you're under zero next turn I'll not process you orders.

**Version 6:** Lords 24 uses version 6 of the basic rules

**The Map:** The map now includes India as well as Europe, Central Asia and Africa. I've greyed out repeated areas on the maps to make my life easier. However, this means some player nations are split across more than one map. I may increase the size of the main map but I'll have to think on this.

**Tithes and Tribute:** I think these are automatically updated by the stats program, so no need to declare them in your orders.

**Control of the Papacy and Religious Orders:** In Lords 24 we will not always have a player Pope (or Caliph etc for that matter) and the following rules are used to determine which player faction controls the Pope's actions, Papacy Rules. I've also added some stuff about gaining support from their armies

**How to make your GM happy (PLEASE READ! REALLY!):**

Please send any and all Lords24 correspondence to [stephenbrunt@yahoo.co.uk](mailto:stephenbrunt@yahoo.co.uk) .

**LORDS 24 WEB RESOURCES**

The Lords Twenty-Four homepage is at:

<http://lords.throneworld.com/lot24/index.html>

All of the on-line resources, including order forms, mailing lists and web-sites for Lords of the Earth are summarized on this page:

[http://lords.throneworld.com/?page\\_id=2](http://lords.throneworld.com/?page_id=2)

You can subscribe to the Lords 24 mailing list by pointing your web-browser at:

<http://games.groups.yahoo.com/group/lot24>

...and following the instructions on that page.

**VARIOUS FEES AND LEVIES**

At the moment the turns cost \$5 – please pay up if you owe

We are using the latest v6.3.5 of the basic rule book that can be found here

<http://lords.throneworld.com/players/loterule/rules.html>

# North America

## The Atakapa Tribes

(Open Empire)

*Nytab, Chief of the Atakapa*



Now that the plagues had finished their rampage through the Atakapa lands, Chief Nytab spend these years ensuring that the prosperity of the Atakapans improved. More workers were sent south to farm the Chitimachan lands.

## The Ute

(Open Empire)

*White Stag, Chief of the Ute*



Another plague from the east swept across the Ute lands, killing nearly a third of the people with its deadly pox. Despite this, the Ute were to settle the lands of Moache by building the city of Kwanachi. Trade was opened up over the mountains to the Paiute and south through the desert to the Navajo. Chief White Stag ruled from Ute and was to father another son by his wife Blooming Flower. Depleted by the plague, the remaining garrison in Ute was split in two. Ouray took command of two thousand men, moving across to Cheyenne where he handed over control to Black Hawk before laying claim to Ogala. The restless Cheyenne took the majority of Black Hawk's men to control making him unable to punish the Arikaree after Ouray barely escaped with his life; he had attempted to persuade the Arikaree to join with the Ute.

## The Huron Confederacy

(Open Empire)

*Monotan, Chief of the Huron*



With the eastern plagues now a distant memory, the Hurons began to rebuild. The lands of the Cayuga were finally cultivated and new farmlands built. Chief Monotan was approaching his sixtieth year and spent these years in Ossossane with the young princes before they could take over from him ruling the Huron. Monotan was more interested in warlike pursuits than the mundane affairs of his people and Prince Nomino seemed to take after his father. However, Prince Nanasuware seemed to learn from his father's flaws was moved to better the lives of the Confederacy. The command of the warband was given over to Neguindah who then travelled east to Mecatina before raiding into Naskapi. This time the Naskapi had

organised a defence against the Huron raids and despite Neguindah's greater experience, were able to force the raiders to run. Neguindah was forced to return to Ossossane with only a third of his warriors.

## The Carib Tribes

(Open Empire)

*Talin, Chief of the Carib*



Chief Talin continued to steer the Carib people to a more prosperous future. Jarek took command of the Carib fleet from Sao-Cha and ensured the defence of the Carib lands. During these years, Talin was able to father a young son, who he called Jamar.

## The Yokut Tribes

(Open Empire)

*Sea Lion, Chief of the Yokuts*



As another wave of the eastern plagues spread throughout the Yokut lands, Chief Sea Lon was pleased that the strength of the people endured the worst of the disease with fortitude. The fishing fleet out of Eagles Nest was to grow in size as was the merchant fleet in Dolphin Cove. The walls of the Yokut cities were improved to protect against possible attack. New ground was broken to complete the Angry Bear Memorial Pathway down to the southern city of

Dolphin Cove.

## The Shoshone

(Open Empire)

*Tondzaosha, Chief of the Shoshone*



Chief Tondzaosha moved the Shoshone elders to the Potlach lands where he was to take a young bride called Pinquana; two sons were born to the couple during these years. He decreed that the Nez Perce tribes should settle with the Yakima and Potlach while the Sawtai moved to Tucannon where they too settled. Wirasuap gained some more support from the Lemhi before exploring the lands of the Nicolua, Kelowa and

Chemakum. No more tribes were found in those lands.

## The Nootka Tribes

(Open Empire)

*Ko-ishin-mit, Winged Peacemaker of the Nuu-chah-nulth*



Ko-ishin-mit, Winged Peacemaker of the Nuu-chah-nulth married from amongst the Nootka tribes. He spent these years ruling the Nootka with his new wife Maamaati and during the summer of 1456 they were blessed with two identical twin sons; a further son was born in the winter of 1457. Warriors of the Nootka were given lands in Tautin and Tolowa as well as Nootka itself. Kwini was to explore the seas north of Nootka up to the Cook Inlet before returning home after exploring the Gate Sea.

## The Chipewan

(Open Empire)

*Dlezi, Chief of the Chipewan*



Chief Dlezi married a young bride from the Chipewan called Nadlari and was blessed with a daughter in 1454. Etthen travelled to the lands of the Cree to gain the support of those tribes.

## The Cree

(Open Empire)

*Mahihkan, Chief of the Cree*



With the plagues spreading from the east and the war between the Ute and the Sioux, Mahihkan summoned his people. The Cree would migrate north to make a new home along the rich lands of the tundra. A city was built in the Cree's new homeland of Nameluni to be called Mistawasis. Chief Mahihkan took a wife called Nipisiy from amongst the Cree before travelling north. After settling Nameluni, Mahihkan explored the lands of the Chippewa. Kahkewistahaw was to lead the tribes of the Plains Cree to their new home in Ogoki. He was to continue east to lay claim the Eppinette lands next to the Huron Confederation. Ahtahkakoop of the Yanktonai accompanied the Cree north and led his people to Maskegon.

## The Micmac

(Open Empire)

*Mikjikj the Turtle, Chief of the Micmac*



Chief Mikjikj was to rule from the Micmac lands of Caranook. He was to throw a great celebration to welcome a new age of Peace, Love and Fertilty after receiving visions of a great spirit...

*“It said it's name was Cortrah and it sang a song of the many possible futures we may see. Some with great danger. Some with great promise.*

*It spoke of the wisdom of the way of peace and pointed to the humble Puffin as a guide for shaping. Our people shared a vision with this spirit and sent Puffins as Messengers of the law of peace to our neighbours.”*

Mikjikj's advisor set forth the lands of the Abenaki with his trusted ally Kiwink to gain an alliance from the northern tribes.

## The Moundbuilders

(Open Empire)

*Untamek, Chief of the Moundbuilders*



To stave off any famine, Chief Mahamon ensured that the fishing fleet out of Cahokia was expanded and Michigamea was to start to recover from the devastating plagues of previous years. Chief Mahahmon moved to Sagamon to assist Katar with discussions with the tribe's elders. He was then to move onto Illinois and Kickapoo to explore the northern lands with Timbor. Sadly, the Chief and Timbor were caught in fierce storms whilst in the Kickapoo wilds and were to die in 1456. Mahamon was succeeded by his son Untamek. Katar gained more support from both the Sangamon and the Saginaw. He was able to locate the Potawatomi during these years helped by the Chief Raven of the Miami.

# South America

## The Chimu Kingdom of Chanchan

(Open Empire)

*Illapa Puma, King of the Chimu*



Fate was kind to Illapa Puma as he was the only member of the nobility to survive the smallpox plague and be present in Moche when King Patchti Cuyuchi died. Puma was an able general but was saddled with an obnoxious demeanour and grossly ugly. His declaration for the throne was met with dissent in the lands of Chimu, Choco, Cuna, Moquequa and Uru as those provinces were to revolt. Most of Chanchan's cities benefitted from extensive aqueducts which prevented the pox from causing much greater loss. Titu Manco spent these years exploring the Gulf of Venezuela and the Cariaco Sea before returning to Chanchan with a new dynasty in charge; he wisely accepted Puma's rule. Priests from Moche were able to virtually eliminate the Moon Cult from Valdivia and mostly convert Quito

## Chichen Itze

(Open Empire)

*Korat, Chief of the Chichen Itze*



Following on the path of the Black Death, the effects of Smallpox were worse. The Princes Soluc Teel III and Mayanus as well as the Princess Sarolya were to succumb to its effects as well as great suffering throughout the Mayan lands. Prince Sorucanaya was received at court by King Soruc to assist him in ruling the kingdom. Sadly, the king did not survive the winter of 1457 but Prince Korat was able to claim the throne without little dissent. He was blessed with two daughters by his Mayan wife, now Queen Quoraya. General Forolya was tasked with protecting the kingdom with its depleted army but was not to survive a bandit attack in 1454.

## Zapotec Mitla

(Open Empire)

*Monequiltia, Queen of the Zapotecs*



As smallpox ravaged the Mitla lands, King Chimalli was to succumb to the disease. Tired of the unrest of previous years, the Zapotec were happy to accept his wife, Monequiltia, as their Queen.