

# Lords of the Earth

## CAMPAIGN TWENTY-FOUR

### Turn 102

1478 ~ 1481 Anno Domini

884 ~ 887 in the year of the Hegira

4176 (Earth Dog - 4179 (Metal Ox)

### Announcements and items of note

**General Stuff:** Please use my Paypal account ([stephenbrunt@yahoo.co.uk](mailto:stephenbrunt@yahoo.co.uk)) for all Lords' 24 payments. If you cannot use this facility then please let me know and I will see what I can do about filtering US funds to my account. I may also stop using the throneworld email address due to the mass of spam I'm getting!

**Order Form:** Please use the [standard excel order form](#) from now on. I'll update the site with a link to it next week when I get some time. This is important as it helps me process the turn more quickly. THIS IS NOW MANDATORY.

**Non-Payment:** some of you still owe me some cash. Although it may come as surprise that this is not my main source of income, I see it only polite that you pay for the occasionally night out. So, if you're under zero next turn I'll not process your orders.

**Version 6:** Lords 24 uses version 6 of the basic rules

**The Map:** The map now includes India as well as Europe, Central Asia and Africa. I've greyed out repeated areas on the maps to make my life easier. However, this means some player nations are split across more than one map. I may increase the size of the main map but I'll have to think on this.

**Tithes and Tribute:** I think these are automatically updated by the stats program, so no need to declare them in your orders.

**Control of the Papacy and Religious Orders:** In Lords 24 we will not always have a player Pope (or Caliph etc for that matter) and the following

rules are used to determine which player faction controls the Pope's actions, Papacy Rules. I've also added some stuff about gaining support from their armies

## **How to make your GM happy (PLEASE READ! REALLY!):**

Please send any and all Lords24 correspondence to [stephenbrunt@yahoo.co.uk](mailto:stephenbrunt@yahoo.co.uk) .

## **LORDS 24 WEB RESOURCES**

The Lords Twenty-Four homepage is at:

<http://lords.throneworld.com/lot24/index.html>

All of the on-line resources, including order forms, mailing lists and web-sites for Lords of the Earth are summarized on this page:

[http://lords.throneworld.com/?page\\_id=2](http://lords.throneworld.com/?page_id=2)

You can subscribe to the Lords 24 mailing list by pointing your web-browser at:

<http://games.groups.yahoo.com/group/lot24>

...and following the instructions on that page.

## **VARIOUS FEES AND LEVIES**

At the moment the turns cost \$5 – please pay up if you owe

We are using the latest v6.3.5 of the basic rule book that can be found here

<http://lords.throneworld.com/players/loterule/rules.html>

# North America

## The Atakapa Tribes

(Open Empire)

*Katkosh, Chief of the Atakapa*



More gold was spent on the Atakapan government and Katkosh's patience paid off as his rule started to ease. Nadua of the Comanche was able to provide the chief with a young daughter in the fall of 1478.

## The Ute

(Open Empire)

*Charging Bear, Chief of the Ute*



Charging bear was to continue his rule supported by his best warriors and advisors. His wife, Desert Flower of the Unita, was to bear him another daughter in the spring of 1480. In the lands of the Moache, a strong shaman began to formalise the old Bear Dance into a more complex ritual and belief.

## The Huron Confederacy

(Open Empire)

*Nanasuwara, Chief of the Hurons*



Chief Nanasuwara ruled the Huron Confederation with help from Prince Nomino. Sadly, Queen Oppoyoe was to pass away from a fever in 1481 whilst still relatively young. Nanasuwara persuaded the nomadic Wyandot tribes to settle their lands and become part of the confederation.

## The Carib Tribes

(Open Empire)

*Talin, Chief of the Carib*



Chief Talin was to continue his rule until his death in 1480. The Carib Tribes were passed to his son, Prince Caonabo who was assisted by the able Maraquay. The wilderness of Ciguayo was cleared and new farmlands established.

## The Yokut Tribes

(Open Empire)

*Morning Dancer, Chief of the Yokuts*



Babbling Brook continued to oversee the Yokut Tribes until young Morning Dancer was accepted as the new chieftainess. She then travelled to Pomo to gain more support from the wandering tribes of the coastal province before her untimely death of a fever in 1481. Following its destruction, the city and walls of Dolphin Cove were rebuilt. Great Condor crossed the high mountains into Mono but discovered that the plains were empty of tribes. In Yurok, Red Fox gained some more support from the tribes while West Wind managed to map the Seas of Montezuma to the south.

## The Cree

(Open Empire)

*Mahihkan, Chief of the Cree*



Chief Mahihkan spent these years with the nomadic Nameluni where his offer of a marriage to Prince Mistawasis saw the tribes become allied to the Cree. The prince was to take over his father's rule of the Cree people from their settlement in Nameluni. Keasik gained some tribute from the Chippewa whilst it was left to Maskwa to lay claim to the Noquet lands to the south. Ahtahkakoop returned to his lands of Maskegon to ensure the defence of the north.

## The Echota

(Open Empire)

*Taloa Sunkeeper, Chief of the Echota*



More farmers were to move to the lands of the Creek and Yuchi. Chief Taloa the Sunkeeper, travelled to Santua where he was able to extract tribute from the tribes of those lands.

## The Moundbuilders

(Open Empire)

*Untamek, Chief of the Moundbuilders*



Chief Untamek continued his rule from Michigamea and was blessed with a young son by Queen Kiron. Prince Skythe spent these years with the Cherokee but was unable to use the Moundbuilders influence to gain an alliance. The efforts of Celestial in Potawatomi saw the tribes of those lands ally themselves with Michigamea.

## The Hohokam

(Noble House)

*Hokolesqua, Chief of the Hobokam*



Chief Hokolesqua travelled to Serrano where he was to establish a presence for the Hohokam in those lands while Jacy continued to deal with the tribe's affairs.

# South America

## The Chimu Kingdom of Chanchan

(Open Empire)

*Arauru, Queen of the Chimu*



In the new found lands of the Galapagos, settlers were transported to build the port of Harkasqa by Vaqtin Acha. The cities of Capac and Machu Pichu were to grow in size but a virulent plague hit the south, devastating the cities of Arica and Lluta. Missionaries from the kingdom were able to convert the rest of the Moon Cultists in Chiriqui. Queen Arauru ruled in her son's stead until he was to come of age. General Wayna remained in control of the Chanchan forces of Cuna. Viracocha Cucha moved to Chimu where he offered the hand of Pauri and a large dowry in return for improving relations with the province.

## Chichen Itze

(Open Empire)

*Korat II, Chief of the Chichen Itze*



The sudden death of Korat in 1478 meant that his son was to take on his duties. Newly coronated as king of the Mayans, Korat II took a bride from amongst the hugely influential Mayan tribe. He was blessed with a young son during the summer of 1479. Prince Quorops saw to the defence of the kingdom while Xororsosa escorted Prince Sayoro to Zapotec where he was to join the Cocijo priesthood before taking up the defence of Popoluc. In those lands, the city of Popolaya was to grow in size.

## Zapotec Mitla

(Open Empire)

*Monequiltia, Queen of the Zapotecs*



While Queen Monequiltia continued her rule from the city, she was to send Prince Azcalxochitzin to Culhua to obtain a bride. Once in the lands of the Triple Alliance, the young prince was to assist Chicahua in his attempts to make the Tiacopan's a vassal. Sadly, Chicahua was unable to persuade Tlaloc to give any more control to Mitla and was to die before Azcalxochitzin wed his new bride. Still, Zaachila continued oversee Mitlan influence in Culhua. Tlaloc was to push back against Mitlan requests to cede Huastec in the north or to abandon Jonaz Pame. In late 1481 and small earthquake was to hit Peluque in

Tarascan. Despite being small, the tremors brought down the city causing its people to flee.

## The Cocijo Priesthood

(Religious Primacy)

*High Priest of the Cocijo*



After establishing trade with the Zapotec's in Mitla, The High Priest of Cocijo travelled east to Popoluca where nearly two thirds of the local population were swayed by his sermons. In the city of Popolaya, the Priest of the Sun was able to establish a Church for Cocijo amongst the Mayans. Prince Sayoro of the Mayans was welcomed into Cocijo's hierarchy by the High Priest.

## The Triple Alliance

(Open Empire)

*Cakulha, King of Tlacopan*



Gold was discovered in the wilds of Jonaz Pame causing a rush of settlers to those lands and the city of Otomi. Missionaries from the Triple Alliance were active amongst the province, gaining many converts amongst the miners. With the onerous tithe to Mitla reduced, King Tlaloc tried to settle his nation's finances as he ruled from Culhua. Hapikern was tasked with defence of the Alliance whilst Akbit ensured that peace was kept in the north from his base in Otomi.