

Lords of the Earth

Campaign Nineteen

Turn 73

Anno Domini 1261 - 1265

TURN 74 ORDERS DUE BY: Sunday, June 24th by Midnight MST.

ANNOUNCEMENTS

A

The Times they are-a-getting quite different... I just got hired last week to do part time work doing medical coding (which is good because that's what I was going to school for). To this end, turn-about time will be slowing up a tad.

Price Increase:

Due to increasing workload, the sign-up/per turn cost is now \$7.00. I apologize for any inconvenience this decision may cause.

Some advice that will (hopefully) speed up processing time):

- 1) When players are increasing a city, please indicate what the new size will be.
- 2) For ships to be built for conversion to MSP, you can also put what route they're going into in the Builds section. Projects may also be put in the Builds section.
- 3) When building a road link, indicate which region it starts in and which region it's going to. Please don't give me city names.
- 4) For players who are not using a standard WORD or XTEL format, please put the information in the following order: Revenue; Maintenance, Investments, Builds, Transfers, Projects, Trade Routes, Intel Ops, Religious Ops, Leader Actions. When indicating an expense, please list gps first then nfp.

CONTACTING & PAYING THE REFEREE

I will no longer be taking money directly for turns. Instead, players sending funds by mail should make all checks payable to Thomas Harlan and send them to his address, which is:

Thomas Harlan
1270 Fir Street South
Salem, OR 97302

Below is my Email address, I have moved but all snail mail correspondence should go through Thomas' address above.

Email: ancarc@throneworld.com

Payment: When paying via Paypal, please send all funds to this account:

lords19pmts@throneworld.com

ZERO AND NEGATIVE CREDIT: CONSEQUENCES

Players at zero or negative credit **at the time of deadline** or will have a negative balance at the conclusion of processing

will not have their orders processed, plain and simple. So get your orders and payment in before processing starts or life will become very unfair very quickly. Finally, players with a negative balance are liable to get their country reassigned without notice. You have been warned.

RULE CHANGES AND CLARIFICATIONS

Map Stuff: the maps have been updated. A lot of annoying crap has been deleted and many roads have been redrawn. Cities within a country's HBZ are now indicated by their names in color (either white or red) and capital cities have their names enclosed in a box.

Horde Blocks: the following horde blocks are available for play if anyone wants to start up there: Khirgiz, Betpak, Mongol, Hsia-Hsia, Liao and Harbin

Fractional NFP: You may now save fractional NFP. Any spending of NFP must be in whole units however. At some point, when the updated rules are completely implemented, you will be able to spend fractional nfp on things like ship crews.

The New Field Fort Formula: after talking with Thomas, the new field fort regional limit is:

$GPv+1 * Siege/2$ (at least a 1) * Tax Rate

If your control level/tax rate > 0%, then you get at least one fort.

Change to Unit Types: Now all heavy Infantry and Cavalry must be built as elite types (and costs). Existing hi and hc types may remain but no new ones may be built.

Missionaries: from this point, any player who sends missionaries to a region or city area that is of a **hostile** organized religion and controlled by another player will get no conversion result and a bunch of dead missionaries. **Note:** I really badly worded the old iteration of this rule, my apologies...).

Leaders & Espionage Actions (Battle Assistance): In order for a leader to perform this action he must remain with the army he is aiding. APs spent in moving around with the army do not count towards the action itself. The maximum bonus a leader may make using this action is +1. So make sure you've got leaders with high CHA scores on this.

More on Leaders & Espionage Actions: I am beginning to get the feeling that this rule is being abused and I may excise it entirely in the near future.

The Cause Mutiny Operation (CM): players attempting this operation must produce a valid reason as to why the mutiny would occur or it will automatically fail. And no, "Because I think it should succeed." is not a valid reason.

The HC Operation: from this point forward, all HC operations must be done in the Capital (if the nation has one) or the Homeland region. If the monarch is female and the HC die roll is successful, she may do nothing but HC for a full year (measured in AP) and undergoes a leader mortality check at the

conclusion of that period. If the HC check is unsuccessful, she may do any other activity that you've put in her orders.

Interactions between the Hemispheres: at this point only the Seafaring cultures may sail between the Hemispheres. Once people hit Renaissance, then they may attempt to do so as well. So the New World players should stop trying to get to Europe and Non Seafaring Old World players should do likewise.

- Building units:** The vast majority of units must be built in a city within your HBZ. The exceptions are as follows:
- 1) Ships may be built in a port outside the HBZ if it is the only one available.
 - 2) Field forts may be built in any region at NT status or higher.
 - 3) Inexperienced infantry may be built in a F region within your HBZ.
 - 4) Nomad/Barbarian cultures may build units at a Trade Center within their HBZ.

In all these instances please be aware of the yard capacity for all ships and all heavy class units.

The complete list of rules changes (including the happy stuff on Smallpox) can be found on the Lords 19 page on the Throneworld website. If you haven't read them, please do so. Reading them will save you (and me) a lot of grief.

JAPAN & THE PACIFIC RIM

THE EMPIRE OF NIPPON

Taira Fujita, Daimyo of Kwanto, Shogun of Japan.

DIPLOMACY None

Jiro ruled a grand total of five years before croaking at the end of 1265. Japanese expansion and development of the (Great White) North continued with new settlements being built on Amur (Chlaya) and Sakhalin (Karafuto). An expedition to Beringia was a failure with heavy losses. Closer to home, a regular peck of cities were expanded.

City (Region)	New Size
Takamatsu (Shikoku)	6
Edo (Saga)	15
Takaoka (Toyama)	8
Nagaoka (Nigata)	9
Heian (Yamato)	14
Tottori (Shimane)	7
Sakurajima (Kagoshima)	5
Noshiro (Akita)	5
Sapporo (Hokkaido)	2
Manchu Kuo (Sikhote)	2
Nakhodkha (Suifhene)	2
Hakkura-Jima (Cheju-do)	2

THE MOLUCCAS SEAHOLD

Tekalameme, Lord of the Spice Islands

DIPLOMACY None

The inter-island arrows to Truk and Ponape were successfully explored.

THE MAREE KINGDOM OF AUSTRALIA

Doongara, Prince of Maree

DIPLOMACY None

A port area was built in Wallaroo, in the far south. Elsewhere, a veritable Koala's pouch of cultivation occurred

with Wallaroo, Murai, Windorah and Ahar-Pacu all being put under the till.

CHINA

THE KINGDOM OF SHAN'SI

Xoing Feng, King of Shan'si, Watcher of the Northern Marches

DIPLOMACY Wudah (f)

New roads were built between Hsuing Nu and Shangtu and hence into Parhae. Wudah was put under cultivation. A new city, Changchun, was built in Shangtu and trade was opened up with the Honan. There were also the usual city expansions:

City (Region)	New Size
Tianshu (Huang)	8
Ta'Tung (Yun)	10
Pohang (Silla)	4
Bitter Wind (Ordos)	8

Finally, Xoing Seng died at the end of 1263 and was succeeded by his surly, loutish heir, who shed few tears at his father's passing.

THE KINGDOM OF HUPEI

Cao Wen Li, King of Hupei

DIPLOMACY

Cao Wen Li was enormously flattered when his younger brother sent him missives of peace and a request for funds to maintain the many projects that he had inherited from their late father. The King of delighted to send his brother monarch the money. Of course, he also dispatched assassins to try to murder the poor shmuck as well, but that hardly counts now does it? Does it?

THE KINGDOM OF HONAN

Cao Dao Wang, King of Honan

DIPLOMACY None

In a shocking inversion of priorities, Cao Dao Wang ordered a census conducted, an endeavor which was unsuccessful due to the killing and the death and the war and the fighting and, well, you get the idea.

For the Hupei were on the march! Although Wen Li's assassins failed to nick his rival monarch, the Hupei King was more than willing to use the cudgel in addition to the dagger (okay, so it's a lousy simile). To this end whilst his navy blockaded the Honan capital, Wen Li marched into Anhui at the head of some 100,000 troops. The Honan army, some 37,000 strong under general Tong Fu reacted and battle was joined outside of Chiangning. Wen Li's superior numbers told and the Honan army was defeated. It was not a rout however and Tong Fu managed to extricate the bulk of his army and fall back to Honan.

Wen Li then spent the next year and a half securing both Anhui and Shentung. Resistance within the regions was minimal, only the fortresses and cities proving recalcitrant. Even this stubbornness faded once the Hupei siege engines had done their work. Wen Li then pressed on into Honan itself where his opponent, the redoubtable Tong Fu was waiting. And here the worm turned. Three times Wen Li attacked and three times he was repelled, only when the King himself was wounded did he reluctantly withdraw to Tangchou. The Honan state was saved...for the moment.

THE KINGDOM OF KWANGSI

Wu Juan II, Prince of Kwangsi

DIPLOMACY None

Concerned about the events to the north, Wu Juan raised more troops and built new walls around the Kingdom's larger cities. Roads were built between Lingsi and Gouangxi and between Kienchou and Miao Ling. Cities were also expanded:

City (Region)	New Size
Kunming (Gouangxi)	5
Ha'lou (Hainan)	5
Fujhan (Kienchou)	4
Guiliyang (Miao Ling)	4

SOUTHEAST ASIA & INDIA

THE EMPIRE OF SRI VIJAYA

Khavirhan III, Maharaja of the Khemer People, Prince of Champa, Lord Protector of Java

DIPLOMACY None

Things in the south remain fairly quiet. Missionary work in Palembang and Sirivjaya continued, and the usual cities continued to grow. (Okay, not as many of the usual cities, only a few in fact, but you get the idea).

City (Region)	New Size
Amaravati (Dai Viet)	5
Indrapura (Mison)	8
Pattaya (Phan Rang)	8

THE KINGDOM OF MAGHADA

Gunaratna, Raja of Bengal

DIPLOMACY Kedah (+5 to YfC), Punjab (ea)

Rajput expansion to the west continued, with new towns being built in Chitor (Arga) and Jats (Navlakhi, and a dusty collection of hovels the latter is too...). Road links were also built between Chitor and the wastes of Jats; Sahis and Punjab; and Punjab to the border of Samarkhand in Und, where the latter were conspicuous in their absence.

THE KINGDOM OF CHOLA

Jagrav, King of Chola, Lord of Tanjore

DIPLOMACY Gujerat (f), Dahala (f), Avanti (c)

Jagrav engaged in some very effective diplomacy and public works investment.

CENTRAL ASIA

THE KINGDOM OF JUNGARIA

Al Harrat, Lord of Karakocho.

DIPLOMACY None

Sat quietly and invested in Public Works.

THE EMIRATE OF SAMARKHAND

Al Abdi ibn Abdi, Emir of Samarkhand

DIPLOMACY All derailed by this turn's events.

Al Abdi died at the end of 1261, his cup poisoned by his lout of a son, who simply couldn't wait for the old man to expire on his own. The new Emir then had his younger brother Hassan executed for no other reason than he looked funny. The Turkish aristocracy who dominated the northern half of the Empire didn't care one way or the other as

execution by bowstring had precedent. However, Al-Abdi's (the second) heavy handed methods seriously undermined the fragile consensus that his predecessors had built up with the Persian aristocracy to the south and the whole southern half of the Empire dissolved. In areas where the city walls were strong, like Shustar and Al-Kadem, the Turkish residents managed to hold the rebels at bay. Other cities were not so fortunate, as Isfahan, Istakir, Zaranj and Tokmak were all reduced to ashes. The Shias of Edrosia (and Mansura) also went independent. Afghanistan and Kashmir only stayed in the Empire by dint of their large garrisons (the latter in fact was in the process of being ruthlessly converted militarily).

Fortunately for Al-Abdi, the Iranians lacked unity and each region, as it threw off Turkish dominion, went its own separate way. This enabled the Emir to re-conquer many of the rebellious regions. By turn's end, contact with Afghanistan had been re-established as had contact with Shustar in Baluchistan. Nevertheless the new Emir has his work cut out for him.

Finally there were some city expansions:

City (Region)	New Size
Shustar (Baluchistan)	8
Khiva (Khwarzim)	12
Tamaresh (Bandar)	8
North Port (Kul'sary)	2
Ad-Abdi (Khazakh)	2

THE KHAZAR KHANATE

Bulan, Kagan of Khazar and Saksiny

DIPLOMACY None

A new road link was built between Saksiny and the trade centers of Bolgar via Nogai. Closer to home, Tamartarha grew to size 4 and Khazaria to size 2.

THE NEAR EAST

THE HAMADID SULTANATE

Faruq al-Motresh, Sultan of Damascus and Protector of the Holy Places

DIPLOMACY No

Faruq ordered the captured Christian warships re-crewed and new forts built in Aleppo and Edessa. The various fireworks to the east were noted with some concern. "Allah is mightily pissed" the Sultan thought darkly to himself. Faruq also dispatched the incomparable Selahadine back to sea with orders to "make the infidels howl". The Sultan ordered the equally incomparable Bashir Azeddin back up into Aleppo with additional troops and orders to "be very nice and not cause any trouble with the neighbors, oh no, precious, not us, oh no..."

THE BUWAYID EMIRATES.

Alik ibn Ibribam, regnet for...

Momoud ibn Azzam ibn Hassim, Emir of Emirs, Protector of the Caliph.

DIPLOMACY None

For over three years, the Emirate shook with the tramping of marching feet as troops were gathered up all across the country to gather in Baghdad. The Emir of Emirs had big plans afoot and he needed his full strength gathered, every cavalryman and trooper, every siege engine and ballista, every orc and troll, every Nazgul, er whoops, wrong story.

Anyway by the end of 1263 over 300,000 troops were amassed on the Great Plain at Guagamela, ready to do the Emir's bidding. Or so it appeared...for in reality, gentle reader, it

seems that a great many of Azzam's counselors and associates were hatching a plot, with Azzam's brother Mohammad at its center, to seize power.

Despite Azzam's attempts to determine the loyalty of his associates and the payment of some gold to ensure loyalty¹, the traitors remained firm in their purpose. So when Mohammad was assigned a large segment of troops, he raised the black banner of revolt and immediately marched on Baghdad! Moreover, the Generals Masoud, Omar and Terek immediately fell in with him.² It seemed that Azzam was about to meet a very sticky end.

If Mohammed expected his brother to simply accept his fate, he had sadly misread his man. The two brothers were roughly equal in military skill and Azzam had the support of the local garrison and populace. Further aiding the Emir was the fact that Mohammad's supporters were divided by petty bickering and failed to support one another. Consequently, by the middle of 1265, the numerical superiority the traitors had once enjoyed had been frittered away in trying to reduce the field forts in the region and by trying to pin Azzam down and engage him in battle. By year's end the uprising had been effectively crushed and the traitors had been impaled publicly for their temerity. Sadly, Azzam didn't live to see his triumph, dying shortly before his brother went to the stake, leaving his young son under the tutorage of a regent.

THE EMIRATE OF ADEN

Ishaq ibn Mansoor, Emir of Aden and S'ana.

DIPLOMACY Ras Hafun (fa), Sheba (f), Berbera (f)

With his army destroyed in last turn's imbroglio, Ishaq returned home and focused on domestic issues. Sheba was put under cultivation and much diplomacy was done around the horn of Africa.

EASTERN EUROPE

THE EMPIRE OF TREBIZOND

Basil I, Emperor of Trebizond.

DIPLOMACY None

Rejecting the Byzantine Emperor's peace overtures, Lazar endeavored to sew up the rest of Asia Minor. He also converted some of his mounted troops to infantry to cut costs. When Theophanos sent emissaries with a large amount of gold to try to persuade Lazar to rejoin the Empire, the Wallach laughed, took the money and clapped the ambassadors in prison. Marching to the Golden Horn, Lazar's immediate Imperial ambitions were thwarted by the presence of the Imperial fleet blocking the ferry points. Nonplussed but not without other ideas, Lazar then went on an *anabasis* throughout western and Central Anatolia awing the locals with the size of his huge shiny army (the "Made in Constantinople" labels on their jerkins tastefully removed). The regions (and cities) of Bithnia (Troy), Lydia (Smyrna), Isauria (Alexandretta), Cilicia (Tarsus), Phrygia (Doryaleum) and Psidia (Manzikert) all enthusiastically joined Lazar's cause. With

¹(Note: I have NO idea what the ILY leader action is, I've never heard of it up to this point, and it's not in use in this game. If you want to determine leader loyalty use the RF Intel op instead. If a leader is doing it, only the heir, a lieutenant, a prince or an allied leader may perform it.)

² Of the four leaders in question, the highest loyalty of the lot was 3. One was even a 0. Indeed a scurvy crew!

his father's death in 1263, Lazar's son Boris, took the name of Basil and set his mind to new projects.

THE EASTERN ROMAN EMPIRE

Theophanos Konstantinos, Emperor of the Eastern Roman Empire.

DIPLOMACY No effect

Theophanes raised new troops and ordered the fleet to guard the crossing points of the Bosphorus and Dardanelles. He also sent emissaries to Lazar although his advisors advised against this. Although the Capital was secure, the Emperor then watched helplessly as Anatolia was lost to the cursed Wallach.

THE PRINCIPALITY OF MUSCOVY

Olga, Boyarress of Muscovy

DIPLOMACY None

Olga was mightily peeved to read reports that a nest of Khazar spies had been uncovered in her military. *Don't these silly Turks have better things to do with their time?* she fumed. In other events, Turov was completely converted to Orthodoxy; a new city, Olgaville (ngh!) was built in Tver; and a bunch of cities grew in size.

City (Region)	New Size
Igortown (Polotsk)	3
Igorgrad (Suzdal)	5
Potlach (Kur)	2

THE KINGDOM OF POLAND

Dansk I, King of Poland

DIPLOMACY No effect

Things were fairly quiet in Dansk's neck of the woods. Some grain was shipped to the Pope and some ineffectual diplomacy conducted.

THE DUCHY OF ESTONIA

Jaak Viikberg, Duke of Estonia

DIPLOMACY None

Jaak continued to putter about his realm. Musa was put under cultivation and there were some city expansions:

City (Region)	New Size
Jekabpils (Livonia)	6
Sankt Petersburg (Novgorod)	9
Klaipida (Veposkava)	4
Yaroslavl' (Yaroslavl)	4

WESTERN EUROPE

THE DUCHY OF BOHEMIA

Kurnik Govner, Duke of Bohemia

DIPLOMACY None

Having the wherewithal to focus on both guns and butter (or maybe he just didn't care about Verona all that much); Kurnik ordered more transports built for the war in the Middle Sea whilst also raising a bunch of additional city levels:

City (Region)	New Size
Brno (Moravia)	8

Retion (Pomern)	4
Bremen (Friesland)	7
Munich (Bavaria)	8
Lubeck (Holstein)	7

THE ROMAN CATHOLIC CHURCH

Lucius IV, Bishop of Rome, Vicar of Christ

DIPLOMACY See below...

A new Church was founded in chilly Reykjavik in Iceland. Attempts to found a new monastery in Edinburgh failed however. And then the ref decided to really give the Pope something to do. To wit, a heresy! The Adepts of the Free Spirit, were active in Europe roughly from the thirteenth through fifteenth centuries. In VERY simplistic terms, this was a millenarian movement that was found among the both high ecclesiastics as well as the poor itinerant laity. The Adepts essentially viewed the Papacy as the Beast / Antichrist, etc.³ So the bad news is, The Pope has a heresy to deal with, the good news is that this is NOT the Reformation! So how this will work is as follow:

1) Regions/Cities experiencing Adept activity will be marked on the map with a red cross. Papal holdings in those regions and cities will garner income at one level less than their normal one. Cathedrals will generate income as if they were Monasteries; Monasteries as Abbeys; Abbeys as Churches; and Churches won't give squat. The control web will be intact and the actual holding will not be affected (**see below for an important exception to this**) they will just generate income at the lower level. The Holy City of Rome will never have Adept activity and therefore, will be unaffected.

2) Papal actions (and secular actions in support of the Papacy) in areas or cities affected by heresy will have a sharply decreased chance of success. It's hard to raise money to build that new monastery when some gits are screaming that you're the Whore of Babylon and the new structure is just another sign of the Mark of the Beast.

3) The heresy will spread on its own accord at an irregular rate. Some turns it will spread one region/city in all directions, some turns it won't spread at all. All-non RC regions will be unaffected by any of this.

4) Each city or region where the adepts are active will have a secret Charisma value that will be determined anew every time a leader attempts to suppress it. To attempt to suppress the Adepts in a given region or city a *Papal* leader must attempt an opposed CHA check (using the Preach action) against the CHA value of the Adept infested region or city. If the leader gets a higher success effect than the region/city, the heresy in that place is successfully suppressed (N.B. it can return however). If the leader gains a critical success against the Adepts, the heresy has been decisively crushed in that region or city and it will not recur there except under very rare circumstances. In the event of a tie, there is no effect. If the Adept gains a higher success effect than the leader, the heresy either spreads or gains a bonus against all subsequent attempts to suppress it, (depending on where it is). If the Adepts get a critical success, the heresy spreads two regions instead of one (and in this case a region or city that was decisively suppressed can be re-infested).

³ Those who wish to read up on the Adepts can start with Norman Cohn's *The Pursuit of the Millennium* which was the first major work to examine the group in any detail.

5) In most cases, secular leaders can also attempt to rid a given area of the adepts in the same way as Papal leaders. However (and read this well), if the Adepts get a critical success in the CHA check, the local heresy then explodes into a revolt against the secular and Papal authority, all church holdings in the region or city are destroyed, the ref generates a player position for the rebels and you all have a major headache on your hands as new religion is born. AND I'LL GIVE IT TO BEN LYNCH TOO!

THE VERNONIAN EMPIRE

Valdemar IV, Emperor of Italy

DIPLOMACY None

Additional ships and troops were raised for the war. Although Venetian efforts in the Adriatic continue to be frustrated, actions in North Africa went very well (see below).

LE ROYAUME DE FRANCE

Antoine I, King of the Franks

DIPLOMACY None

Gregory died in early 1260 and was succeeded by his son Antoine. Disdaining to dirty his hands in the Sicilian imbroglio any further (or to get his fleet sunk again), the new king sent warships to patrol the Gulf of Lybia, where the Muslim fleets were conspicuous in their absence) and dispatched more ships and troops to the war in the Mahgreb (see below). In other events, Massilia grew to a size 6 and road segments were built between Limousin and Auvergne as well as Gascony and Aquitaine.

THE EL REINO DE NAVARRE

Marvo Aroca II, King of Navarre

DIPLOMACY None

Alvaro died in 1263 and was succeeded without incident. Meanwhile, the war in the Mahgreb continued. (see below).

NORTHERN EUROPE

THE KINGDOM OF WESSEX

Sebbi Cearlson, King of the Angles and Saxons

DIPLOMACY: None

Life in the Green and Pleasant Land remained green and pleasant. The postal roads between Mercia and Gwynedd and Lancashire were upgraded to main roads and grain was sent to the Norse. Some cities grew as well.

City (Region)	New Size
Edinburgh (Lothian)	6
Falmouth (Cornwall)	6
Cadair Mor (Dyffed)	3
London (Sussex)	9
Sutton (Anglia)	5

THE KINGDOM OF THE SVEAR

Erik IV, King of the Swedes

DIPLOMACY None

Development of the north continued with new cities being raised in Vadvet Jakko (Malmberget); Lohar-Jarvi (Kemi); Livo-Joki (Oulu); and Karelia (Ljuma). Royal roads were built between Uppsala and Smaland and between Jamtland and

Vasterbotten. A small force also sallied into the Baltic and settled Gotland to a (-/7).

THE NORSE KINGDOM OF ICELAND

Erik Ottarson, King of the Norse, Dragon King of the Isles

DIPLOMACY None

Development in the New World continued (albeit at a slower pace). Micmac was cultivated and settled to a level one. Norse navigators managed to plumb the mysteries of the Bahama Sea but were thwarted further south.

NORTH AFRICA

THE MAGHREB EMIRATE

Umbad ibn Aslar, Emir of Morocco

DIPLOMACY None

Assassins struck down Aslar and he was succeeded without incident⁴.

AL FATAMID CALIPHATE AL QAIRA

Muhtadi Fath ibn Abdul, Fatamid Caliph of Egypt

DIPLOMACY None

Muhtadi raised additional troops and ships for the ongoing (and going, and going, and going) struggle with the Christians. While Sicily was retained, Cyrenecia was lost (see below).

THE THIRD (OR IS IT FOURTH [I CAN'T REMEMBER]) EGYPTIAN WAR.

Byzantium, Bohemia, France, Navarre and Verona versus Egypt and Syria and Tunisia

Operations in the Western Mediterranean & the Mahgreb:

assassins struck down both the Emir and the Navarre general Miguel. With these preliminaries concluded, the new Emir, Umhad ordered general Mahmut to liberate the homeland. Gathering up 33,000 newly raised cavalry; Mahmut attacked General Olid's (Miguel's replacement) 20,000 mixed horse and siege engineers near Fez and routed them. Reinforcements from Spain under Victor Cruz hove to off the coast just in time to rescue the survivors. The situation then hung fire for another two years until a Frankish fleet showed up with additional troops. These combined with the Spanish reinforcements from Seville and another landing was attempted. Unlike last turn, however, the Moors were not unaware and Mahmut made his reaction check. Again there was fighting on the shores as 43,000 Christians came to grips with 30,000 Moorish horse. The superior leadership of Mahmut carried the day and the infidels were routed again.

Operations in the Central Mediterranean: while the Egyptians re-established their interdiction of the Straits of Messina, the Syrian fleet (over 400 ships) swept into the Adriatic. While the Bohemian transports in Trieste stayed put, a small Venetian fleet of 50 ships was caught off of Pescara and sent to Davey Jones Locker (along with their leader (Admiral Pliny). The Syrians then spent two years ravaging the shipping lanes of both Bohemia and Verona. To add insult to injury, upon exiting

the Adriatic, the Syrians also caught a group of Bohemian transports trying to sneak into the Adriatic and sank the lot. The Syrians then sailed off to the Tyrrhennian Sea and scoured those shipping lanes there before returning home.

Operations in Cyrenecia: having been snuck into Tripoli, general Alfredo and Princess Claudia amassed the Venetian forces there (41,000 strong) and marched into Lybia. The Fatamid home army under the heir Abdul (57,000 in number) reacted and was defeated near **Benghazi**. The Italians then attempted to plunder the region but found very little. Alfredo then marched into Ad'diffah and again fought the home army under Vizer Fawad (Abdul having died in the previous fight). Again the Egyptians were defeated. The victorious Italians then proceeded to systematically slaughter the inhabitants of both regions leaving them unpopulated.

WEST AFRICA

THE KINGDOM OF GHANA

Kwazi II, Lord of Kumbi-Saleb

DIPLOMACY No effect

Two new cities, Djibo and Ouahigouya were raised in Mossi and Bani respectively. Some troops were upgraded to elite status. Kwazi was very sad when his son and heir Komla died in 1263. The latter's grandson was made heir to replace him.

THE KINGDOM OF TOGO

Tseke, King of Togo and Akan

DIPLOMACY Teke (fa), Whydah, in Benin (fa), Gurma (ea)

Finally sick of the slaughter, King Abidemi gratefully accepted the return of Kafin in exchange for peace. The cessation of hostilities was celebrated with the expansion of Kebbi, Mbundu, and Mabolob (to sizes, 4, 3, and 2 respectively). Abidemi died in late 1263 and was succeeded by his younger brother Tseke, who agreed to adopt his late brothers sons (kinda brings a tear to your eye don't it...).

THE KINGDOM OF KANEM-BORNU

Ju I, King of Kanem and Bornu

DIPLOMACY Sokoro (t)

Ju, true to his word, withdrew from Kafin as part of the peace deal with the Togoans. He then sat waiting for the latter to break the agreement, but they didn't so everyone breathed a little easier. But not much so don't go getting any ideas.

SOUTH AFRICA

THE KINGDOM OF NYASA

Shaka, Chief of the Nyasa

DIPLOMACY Luba (t)

Sat around and did some diplomacy.

THE KINGDOM OF ROZWI

Shaka III, King of Rozwi, Lord of Zimbabwe

DIPLOMACY Matadi (nt)

The road link between etosha and Mbundu was completed and Swakopmund was increased to a level 2.

THE KINGDOM OF VAAL

Shaka II, King of Vaal and Mapungubwe

DIPLOMACY Hova Merina (fa)

⁴ First successful assassination of a King in this game I think.

Port Zulu was increased to a size 4 and Bulaweyo to a size 5.

NORTH AMERICA CAV COUNT: 55

Pox Reminder: You CAN repopulate regions at the reduced 10nfp/10gps per level. The reduced rate ONLY applies to repopulating old levels. New levels (for those regions hit by pox before they had reached their full colonization potential have to be colonized at the regular rate. Cities destroyed by the pox must be rebuilt as new cities.

THE TLINGIT PEOPLE

Ka-Seen, Chief of the Tlingit, Lord of the Far North.

DIPLOMACY None

Continues to slowly crawl out of the post-pox hole...

CALIFORNIA

Obsidian Coyote V, Ruler of California

DIPLOMACY None

Feathered Coyote died in early 1264 and was succeeded by his son, who didn't particularly shed any tears at the old man's passing. Despite this, reconstruction continued at its usual frenetic pace. Klamath, Nez Perce and Tipai were re-colonized to their pre-pox levels and new cities were raised in Mono (Monachi) and Nez Perce (No-Paa). The royal road into Panamint from Mono was completed and work then began on extending it hence into Gosiute.

Then there were the usual city expansions (where would we be without those...).

City/Region	New Size
Kettenpom (Pomo)	6
Tula'ree (Tolowa)	6
Berkeley (Yokuts)	7
Eureka (Yurok)	6

THE ANASAZI NATION

Desert Wind, Chief of the Anasazi, Lord of the Chaco

DIPLOMACY None

Like the Miwoks, the kiva-dwellers of the Southwest were also busily resettling. By 1265, all regions currently within Desert Wind's domain had been re-settled to their pre-pox gps. There was much rejoicing and a growing resolution on the part of the GM that the original outbreak was far too mild and you all must be punished AGAIN! Yes, that's it! Really give 'em the boot this time. No wait! Too much work! Ugh, work, never mind...

THE MISSISSIPPIAN EMPIRE

Kabailo, the Great Beaver of the Snake

DIPLOMACY None

The Michigameans continued to slowly and painfully crawl back to something remotely resembling civilization. Missouri was resettled to a (2/6) and Quapaw to a (1/3).

THE NATCHEZ CONFEDERACY

Red Bird, Great Sun of the Natchez

DIPLOMACY Caddo (f)

The Yamasee were absorbed (save for two undersettled regions to the east which went independent. An attempt to

plumb the depths of the Miskito Sea was a failure. Aside from these things, life was quiet on the Gulf Coast.

THE YAMASEE PEOPLE [ABSORBED]

Airsick Kestrel, Chief of the Yamasee

DIPLOMACY None

Absorbed by the Natchez.

MESOAMERICA

THE TOLTEC HEGEMONY OF CHICHEN ITZA

Quatayilla II, Grand Hegemon of the Maya

DIPLOMACY None

Cackling mightily, Quatayilla decided to show off just how recovered his realm was by sending waves of settlers into the Caribbean Islands lately inhabited by the Arawak. By turn's end, Arawak had been settled to a (1/5); Colon to a (1/3); Ciboney to a (1/2), Timuca to a (1/7) and Calusa to a (1/10). Don't you wish you had as many people to order around at a whim?

SOUTH AMERICA

THE MIGHTY INCAN EMPIRE

Ataxalpa, Emperor of the Incas

DIPLOMACY None

Flush with new population, the regions of Ataura, Chavin, Inca, Mashco, Pucara, and Tacana were all repopulated to their pre-pox levels. In addition, the road between Uru and Caranga was completed.

THE KINGDOM OF SHOKLENG

Trunka, King of Shokleng

DIPLOMACY None

Patasho was re-colonized to (2/8) and Charrua to a (1/4).

THE MAPUCHE EMPIRE

Ristan, Empress of the Mapuche

DIPLOMACY None

Topocalma was re-settled to a (2/1).

