

# Lords of the Earth

*Campaign Nineteen*

**Turn 68**

Anno Domini 1236 - 1240

**TURN 67 ORDERS DUE BY: Friday, May 19th. Orders will not be accepted after Midnight MST on Saturday, May 20th.**

## **A** NNOUNCEMENTS

### **Price Increase:**

Due to increasing workload, the sign-up/per turn cost is now \$7.00. I apologize for any inconvenience this decision may cause.

**More HBZ Stuff:** in an attempt to make determining where you can build mobile units more easier, friendly cities that are within your HBZ are marked on the map with a dot in white (or red). Your respective capitals will also be marked on the map with a diamond symbol (in white or red). (Couldn't find a single star in Windings, go figure...). Please remember that mobile units may only be built in friendly cities.

### **Missionaries**

From this point, any player who sends missionaries to an uncontrolled area that is of a **hostile** organized religion will get no conversion result and a bunch of dead missionaries.

**Leaders & Espionage Actions (Battle Assistance):** In order for a leader to perform this action he must remain with the army he is aiding. APs spent in moving around with the army do not count towards the action itself. The maximum bonus a leader may make using this action is +1. So make sure you've got leaders with high CHA scores on this.

**More on Leaders & Espionage Actions:** I am beginning to get the feeling that this rule is being abused and I may excise it entirely in the near future.

**The Cause Mutiny Operation (CM):** players attempting this operation must produce a valid reason as to why the mutiny would occur or it will automatically fail. And no, "Because I think it should succeed." is not a valid reason.

**The HC Operation:** from this point forward, all HC operations must be done in the Capital (if the nation has one) or the Homeland region. If the monarch is female and the HC die roll is successful, she may do nothing but HC for a full year (measured in AP) and undergoes a leader mortality check at the conclusion of that period. If the HC check is unsuccessful, she may do any other activity that you've put in her orders.

**Interactions between the Hemispheres:** at this point only the Seafaring cultures may sail between the Hemispheres. Once people hit Renaissance, then they may attempt to do so as well. So the New World players should stop trying to get to Europe and Non Seafaring Old World players should do likewise.

**Building units:** The vast majority of units must be built in a city within your HBZ. The exceptions are as follows:

- 1) Ships may be built in a port outside the HBZ if it is the only one available.
- 2) Field forts may be built in any region at NT status or higher.
- 3) Inexperienced infantry may be built in a F region within your HBZ.
- 4) Nomad/Barbarian cultures may build units at a Trade Center within their HBZ.

In all these instances please be aware of the yard capacity for all ships and all heavy class units.

### **Some advice that will (hopefully) speed up processing time):**

- 1) When players are increasing a city, please indicate what the new size will be.
- 2) For ships to be built for conversion to MSP, you can also put what route they're going into in the Builds section. Projects may also be put in the Builds section.
- 3) When building a road link, indicate which region it starts in and which region it's going to. Don't give me city names.
- 4) For players who are not using a standard WORD or XTEL format, please put the information in the following order: Revenue; Maintenance, Investments, Builds, Transfers, Projects, Trade Routes, Intel Ops, Religious Ops, Leader Actions. When indicating an expense, please list gps first then nfp.

### **CONTACTING & PAYING THE REFEREE**

I will no longer be taking money directly for turns. Instead, players sending funds by mail should make all checks payable to Thomas Harlan and send them either to the 2<sup>nd</sup> Street address or to Thomas' address, which is:

Thomas Harlan  
3210 E. 23<sup>rd</sup> Street  
Tucson, AZ 85713-2261

Below is my Email address, I have moved but all snail mail correspondence should go through Thomas' address above.

Email: [ancaric@throneworld.com](mailto:ancaric@throneworld.com)

**Payment:** When paying via Paypal, please send all funds to this account:

[lords19pmts@throneworld.com](mailto:lords19pmts@throneworld.com)

### **ZERO AND NEGATIVE CREDIT: CONSEQUENCES**

Players at zero or negative credit **at the time of deadline** or will have a negative balance at the conclusion of processing will not have their orders processed, plain and simple. So get your orders and payment in before processing starts or life will become very unfair very quickly. Finally, players with a negative balance are liable to get their country reassigned without notice. You have been warned.

### **RULE CHANGES AND CLARIFICATIONS**

The complete list of rules changes (including the happy stuff on Smallpox) can be found on the Lords 19 page on the

Throneworld website. If you haven't read them, please do so. Reading them will save you (and me) a lot of grief.

## JAPAN & THE PACIFIC RIM

### THE EMPIRE OF NIPPON

*Taira Haro, Daimyo of Kwanto, Shogun of Japan.*

**DIPLOMACY** Tottori, in Shimane (+8 YfC)

Suifhene, on the mainland, was put under cultivation.

**Note:** there are no terrain modifiers to cultivate W or S regions in this campaign, so the cost is only 50 gps and 25 nfp. In other events, the usual cities continue to grow.

City (Region)	New Size
Kyoto (Aichi)	8
Kumamoto (Saga)	10
Hagi (Yamaguchi)	10
Heian (Yamato)	9

Finally, Haro changed the name of his realm to something with more oomph...

### THE MOLUCCAS SEAHOLD

*Rokaku VI, Lord of the Spice Islands*

**DIPLOMACY** None

Trade was opened up with Maree and Timur was colonized to (1/10). Finally Buku Sulat was increased to size 8.

### THE MAREE KINGDOM OF AUSTRALIA

*Daku Taree, Regent for...*

? Taree, Prince of Maree

**DIPLOMACY** None

Jarrah, died in 1239, leaving an heir not yet of age. Prince Daku, just returned from terrorizing pagans in Arukun, had to step in as regent until the brat comes of age. **NOTE: Trav, please name your leaders!**

In other events, more port areas were built, this time in Tihar-Dha, Irith and Ayr. Finally, Biruu grew to size three.

## CHINA

### THE KINGDOM OF SHAN'SI

*Feng Xoing, King of Shan'si, Watcher of the Northern Marches*

**DIPLOMACY** Silla (-5 to YfC, oopsie!), Hsuing'nu (f)

Hsuing'nu was put under cultivation and brought further into the Empire. A regional fortress was built in Wu Hai and the following cities grew in size: Wu Hai (>10), Ta'tung (>5), Bitter Wind (>3), Iron Mountain (>8).

### THE KINGDOM OF HUPEI

*Cao Ai Tiao, King of Hupei*

**DIPLOMACY** No effect

More gold and agro were sent to the Shan'si in the north and missionary work among the Lob Nor and Bulinger tribes continued. Closer to home, Yumen was put under cultivation and a road link between Yanzhi and Suzhou was built. Another link between Yanzhi and Lob Nor was completed as well.

### THE KINGDOM OF KWANGSI

*Wu Juan II, Prince of Kwangsi*

**DIPLOMACY** None

Urbanization throughout the Kingdom continued with new levels being added to Ha'lou (2), Kunming (2), Dayu (6), Kian

(4), Fuzhou (10) and Chou (6). Two new cities, Guilyang and Fujhan, were built in Maio Ling and Kienchou respectively.

## SOUTHEAST ASIA & INDIA

### THE KINGDOM OF CHAMPA

*Khavirhan II, King of Champa, Lord of Vijaya*

**DIPLOMACY** Khemer (+7YfC)

New colonies were placed in Phan Rang and Pattaya to consolidate Champan control. New city levels were built in Hue (>3) and Vijaya itself (>10) and new ports were built in Preikuk (Phnom Song) and Dai Viet (Ban Meh).

### THE KINGDOM OF MAGHADA

*Pramsu, Raja of Bengal*

**DIPLOMACY** Rajput (f), Jaunpur (f), Uttar Pradesh (nt), Tarain (c), Kosala (independent following allied leader death).

A new port on the Ganges, Chapra, was raised in Jaunpur. Panat increased to a size 2 and Tamaralipti to a size 8. The Imperial road net expanded westward from Maghada into Jaunpur and hence into Rajput. Another road was built running south into Cholan lands in Vengi. Other than that, the Empire just kind of sat there, like a great bloated monstrosity out of some Cthulhu Mythos story. Fetid and pale, shying away from all that was good, light, and wholesome...

### THE KINGDOM OF CHOLA

*Devaj, King of Chola, Lord of Tanjore*

**DIPLOMACY** Vatsa (f), Pawar (t), Surashtra (ea)

First off, the usual city builds.

City (Region)	New Size
Tanjore (Chola)	9
Kakinda (Madurai)	8
Kollam (Pandya)	6
Kalyani (Nasik)	6
Kayal (Anhivarta)	6

A road link was built between Madurai and Vengi.

The Cholan Kingdom was light and airy, like a cherub. Not at all bloated, oh, Heavens no...

## CENTRAL ASIA

### THE KINGDOM OF JUNGARIA

*Tab-Tangri, Lord of Karakocho.*

**DIPLOMACY** Tabargatai (a)

Dzungaria was put under cultivation.

### THE EMIRATE OF SAMARKHAND

*Al Abdi ibn Selim, Emir of Samarkhand*

**DIPLOMACY** Kophat-Dagh (nt)

Abdi's fortunes were mixed. On the plus side, cities throughout the Emirate continue to grow:

City (Region)	New Size
Samarkand (Kara-Khitai)	9
Kar-Kalanis (Bactria)	6
Shustar (Baluchistan)	4
Khiva (Khwarzim)	7
Tamaresh (Bandar)	3
Al-Kadem (Carmania)	3

Haji (Gurgan)	3
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New citadels were also built adjacent to Samarkhand, Khiva, Haji and Turfan.

On the negative side, diplomacy in Edrosia failed miserably and an attempt to subjugate the people of Und was repulsed. Finally an attempt to upgrade troops also failed.

**THE KHAZAR KHANATE**

*Atakbazar, Kagan of Khazar and Saksiny*

**DIPLOMACY** No effect

More city expansion was the order of the day as taganrog and Yeysk grew to size 4 and Tamartaha to size 3. Vasi was also put under cultivation.

**THE NEAR EAST**

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**THE HAMADID SULTANATE**

*Faroq al-Motresh, Sultan of Damascus and Protector of the Holy Places*

**DIPLOMACY** Edessa (f), Selucia (ea following allied leader death).

More of the same, sadly. More troops and warship raised and built as fear of the Byzantines settles into the Syrian gene pool. The thousands of Christian slaves captured a decade ago where sent off to the Egyptians to toil on various projects. Finally, several members of the Syrian intelligence apparat were found knifed to death.

**THE BUWAYID EMIRATES**

*Umar, Regent for...*

*Izz ibn Hassim, Emir of Emirs, Protector of the Caliph.*

**DIPLOMACY** None

Hassim died in late 1238 and was replaced by a regent until his eldest son was old enough to rule. Other than raising additional troops and building more field forts, things were pretty quiet.

**THE EMIRATE OF ADEN**

*Ishaq ibn Mansoor, Emir of Aden and S'ana.*

**DIPLOMACY** None

Did little of note...Ishaq came of age and the regent stepped down.

**EASTERN EUROPE**

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**THE EASTERN ROMAN EMPIRE**

*Phokas Demitrios, Regent for...*

*Ion Tzimices, Emperor of the Eastern Roman Empire.*

**DIPLOMACY** Wallachia (a), Vaspurakan (ea)

Wallachia and Bosnia were put under cultivation and missionary activity continued in the Trans-Caspian area as well as among the small Muslim population in Armenia.

**THE PRINCIPALITY OF MUSCOVY**

*Ivan, Boyar of Muscovy*

**DIPLOMACY** Lithuania (t), Pechneg (fa)

Overtures were made to the Lithuanians, with some success (an event that surprised the ref, as he would have expected the staunchly Catholic Lithuanians to have nothing to do with those, schismatic, non-*filioque*- saying, Orthodox bastards). Cultivation projects were begun in Poltosk and Pechneg.

**THE KINGDOM OF POLAND**

*Borisov, King of Poland*

**DIPLOMACY** None

Masuria was put under cultivation and several cities grew in size: Gdansk (>10), Rivine (>2), Dabrowa (>2), and Gora (>3).

**THE DUCHY OF ESTONIA**

*Konstantine Viikberg, Duke of Estonia*

**DIPLOMACY** None

A royal road was built between Novgorod and Veposkava and Daugava was put under cultivation. Garrisons were also deposited in Mekkil, Leskoza, Onega, Vologda and Svirina to claim those lands for the Duchy.

**WESTERN EUROPE**

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**THE DUCHY OF BOHEMIA**

*Vike Gomer, Duke of Bohemia*

**DIPLOMACY** None

Saarbrucken increased to size 7 and Trier to size 8. A citadel was built adjoining Retion and the Great Wall continued north along the border between Saxony and Lausatia.

**THE ROMAN CATHOLIC CHURCH**

*Innocent III, Bishop of Rome, Vicar of Christ*

**DIPLOMACY** See below...

Money was sent (via Papal emissaries) to England and Poland. Papal builds were more modest then hitherto.

Region	City
Lothian (ab)	
Jutland (ab)	
Poland (ch)	
Little Poland (ab)	
Granada (ch)	
Tuscany (ab)	

**THE VERNONIAN EMPIRE**

*Valdemar III Germanicus, Emperor of Italy*

**DIPLOMACY** No effect

Taranto was expanded to size 7. Efforts to persuade the Muslim *sheikhs* of Zighan and Al-Kufrah were ineffective (when your RS is 10 you can't really do diplomacy on hostile religions).

**LE ROYAUME DE FRANCE**

*Dareau, King of the Franks*

**DIPLOMACY** None

Phillipe died in 1239 and was succeeded by his brother, Dareau. Other than that, the usual cities grew in size.

City/Region	New Size
Flushing (Brabant)	6
Caen (Brittany)	7
Bruges (Flanders)	9
Chalons (Champagne)	6
Bordeaux (Gascony)	7
Massalia (Languedoc)	4
Avranches (Normandy)	5
Nantes (Poitou)	6
Rennes (Ponthieu)	7

**THE EL REINO DE NAVARRE**

*Alvaro Aroca I, King of Navarre*

**DIPLOMACY** None

Like his French counterpart, Marco died in 1239 and was succeeded without incident. A nest of French spies was uncovered in the depths of Navarre University, much to the wrath of the new King. Other than this, there were the usual city expansions.

City/Region	New Size
Ithixa (Estremadura)	9
Zaragosa (Aragon)	5
Leon (Leon)	4
Cordoba (Murcia)	4
La Vega (Salamanca)	2
Burgos (Old Castille)	4
Vyennes (New Castille)	4

## NORTHERN EUROPE

### THE KINGDOM OF WESSEX

*Cearl, Aldwulfson, King of the Angles and Saxons*

#### DIPLOMACY:

No orders.

### THE KINGDOM OF THE SVEAR

*Erik Erikson, King of the Swedes*

#### DIPLOMACY None

Colonization of the north continued with Jamtland, Vasterbotten, Norbotten, Lorhar-Jarvi, and Livo-Joki being settled to (2/#) regions. Vadvet Jakkko was settled to a (1/3). Finally the economy was converted to Guild and the nation didn't disintegrate as a result.

### THE NORSE KINGDOM OF ICELAND

*Ottar Gregorson, King of the Norse, Dragon King of the Isles*

#### DIPLOMACY None

A new city, Stormport, was built in Strathclyde and a new level was added to Stonehaven, raising it to size five. Elsewhere, Norse Explorers sailed south, plumbing the depths of the Sea of Dogs, the Ifiqan Coast and the Gambian Coast.

## NORTH AFRICA

### THE MAGHREB EMIRATE

*Mohammad ibn Bulent, Emir of Morocco*

#### DIPLOMACY Terhazza Oasis (f)

New port fortresses were built in Zirid, Cheliff and Algeria and that was about it.

### AL FATAMID CALIPHATE AL QAIRA

*Muhtadi Fath ibn Abdul, Fatamid Caliph of Egypt*

#### DIPLOMACY Ad'diffah (nt)

Muhtadi Fath came into his own and the regent stepped down. Other than that (and the ever increasing construction of ships and raising of troops) things were pretty quiet.

## WEST AFRICA

### THE KINGDOM OF GHANA

*Kwasji II, Lord of Kumbi-Saleh*

#### DIPLOMACY Zamfara, in Hausa (f)

Not much to report really, just the usual city expansions...

City (Region)	New Size
Goundam (Garou)	7

Bourem (Dogama)	7
Banjul (Gambia)	7
Conakry (Takrur)	7
Shenge (Susu)	7
Dendi (Zerma)	8
Niamey (Nupe)	7

## THE KINGDOM OF TOGO

*Ohene, King of Togo and Akan*

#### DIPLOMACY

No orders...Morenike died in 1238 and was succeeded without incident.

## THE KINGDOM OF KANEM-BORNU

*Susiseko V, King of Kanem and Bornu*

#### DIPLOMACY Batha (f), Kreda (ea), Salamat (ea) Benue (f), following allied leader death.

Ikego was put under cultivation and that was about it (aside from the usual paranoia about the Kingdom's western borders that is).

## SOUTH AFRICA

### THE KINGDOM OF NYASA

*Shaka, Chief of the Nyasa*

#### DIPLOMACY Masai (t)

The road between Nyasa and Malawai was completed.

### THE KINGDOM OF ROZWI

*Lungile I, King of Rozwi, Lord of Zimbabwe*

#### DIPLOMACY None

Etosha was cultivated and colonized to a (1/#).

### THE KINGDOM OF VAAL

*Shaka II, King of Vaal and Mapungubwe*

#### DIPLOMACY None

Shaka I died in 1237 and was succeeded without much fuss. Bulawayo also grew to a size 4 city.

## NORTH AMERICA CAV COUNT: 80

**Pox Reminder: You CAN repopulate regions at the reduced 10nfp/10gps per level. Cities destroyed by the pox must be rebuilt as new cities however.**

### THE TLINGIT PEOPLE

*Ka-Seen, Chief of the Tlingit, Lord of the Far North.*

#### DIPLOMACY None

In an attempt to delay the inevitable, Ka-Seen ordered the capital moved to Nootka. This proved ineffectual as the dread disease swept north into Tlingit lands, slaying its tens of thousands and obliterating whole cities (small cities to be sure, but still). Ka-Seen was fortunate enough to survive. Many of his people did not.

### CALIFORNIA

*Sea Coyote, Ruler of California*

#### DIPLOMACY None

Yokuts was re-colonized back up to a (4/4), Serrano to a (3/4). Kalapuya to a (2/6) and Mono, Lemhi, Salinan and Ipai to (1/6), (1/1), (1/9) and (1/2) respectively. Elsewhere, the pox hammered the rest of the Empire before sweeping north into

the Tlinget lands. Finally, a chronicler error was corrected when it was discovered that Miwok City and Lassen were actually totally destroyed by the pest and not merely decimated. (Sorry about that, guys, but the Michigamean level four cities were obliterated and I am trying to be consistent here).

#### THE ANASAZI NATION

*Desert Wind, Chief of the Anasazi, Lord of the Chaco*

**DIPLOMACY** None

Anasazi and Tiwa were re-colonized (using de-mobbed troops) to a (2/4) and (1/4) respectively.

#### THE MISSISSIPPIAN EMPIRE

*Patamon II, the Great Beaver of the Snake*

**DIPLOMACY** None

Michigamea was re-colonized to a (3/4) amid much rejoicing (or tired cheering, take your pick).

#### THE NATCHEZ CONFEDERACY

*Red Bird, Great Sun of the Natchez*

**DIPLOMACY** None

Recovery continued among the Atakapan as well, with Wichita and Tonkawa being settled to (1/10) and (1/6) respectively.

#### THE YAMASEE PEOPLE

*Gliding Falcon, Chief of the Yamasee*

**DIPLOMACY** None

Built some PWB in Yamasee as part of some effort to recover.

### MESOAMERICA

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#### THE TOLTEC HEGEMONY OF CHICHEN ITZA

*Quatayilla II, Grand Hegemon of the Maya*

**DIPLOMACY** None

Showing somewhat more resiliency (or luck, take your pick). The Toltecs managed to resettle Maya, Totonac, and Yucatec to their former levels of productivity.

### SOUTH AMERICA

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#### THE MIGHTY INCAN EMPIRE

*Ataxalpa, Emperor of the Incas*

**DIPLOMACY** None

Southern colonization continued with Characa being settled to a (1/4). An attempt to rebuild the city of Pisac in Aichi resulted in nothing more than a bunch of corpses. Speaking of the pox, the dread disease had swept as far south as the Incan homeland and Nazca by 1240, leaving nothing but corpses stacked like cordwood, including the Emperor himself.

#### THE KINGDOM OF KARANGA

*Amaru VI, Lord of the South*

**DIPLOMACY** None

Amaru continued to work on his city expansions, with Cajamarca and Pacheco reaching level 5 and Tartagel reaching level 4.

#### THE KINGDOM OF SHOKLENG

*Urian, King of Shokleng*

**DIPLOMACY** None

Again, nothing much to report, save the usual city expansions:

City (Region)	New Size
Chapeco (Bauru)	6
Araguari (Kaingan)	10
Senges (Heta)	9
Inimutaba (Tupi)	5
Macae (Patasho)	10
Montevideo (Charrua)	7
Upulo (Minuane)	7

#### THE MAPUCHE EMPIRE

*Fuego, Emperor of the Mapuche*

**DIPLOMACY** None

Mapuchan cities continued to expand...

City (Region)	New Size
Cho (Chono)	3
Akan (Atuel)	3
Eteche (Chechete)	4
Quimbo (Coquimbo)	6
Zarate (Errandi)	3
Madryn (Guenakan)	7
Urupoi (Huilliche)	7
Caya (Millcayac)	3
Quen (Nequen)	4
Mendoza (Oic)	5
Talca (Pichunche)	8
Esquel (Poya)	7
Santiago (Topocalma)	9
Bahia (Puelche)	7

